

# Eshwar Swaminathan, Graphic Designer and Animator

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LINKS	<a href="#">Website</a> , <a href="#">Badges</a> , <a href="#">Udemy Completion C#</a> , <a href="#">Udemy Completion Visual Effects</a> , <a href="#">Udemy Completion VR/XR Development</a> , <a href="#">HubSpot CMS For Marketers Certification</a>	
PROFILE	<b>Professional, Graphic Designer, and Animator.</b> <b>Skilled with Adobe Creative Suite, After Effects, 3D modeling and Rendering, Storyboarding, Design, and Animation</b>	
SOFT SKILLS	<b>Graphic Design/ Illustration</b> <b>3d Modeling and Animation</b> <b>Character Design</b> <b>Motion Graphic Animation</b>	
TECHNICAL SKILLS	Adobe Photoshop Adobe Premiere Pro Adobe Illustrator Adobe After Effects Adobe Fresco Adobe Indesign Blender Autodesk Maya	PowerPoint Communication Skills Unity Cinema 4D Canva Figma Video Editing AI
EMPLOYMENT HISTORY		
Dec 2024 — Present	3d rigger and Painter, Happy Shark CG Rigger for a 3d model for the short film Giant of Kandahal. Working using Blender for the animation.	Los Angeles, CA
Jul 2024 — Present	Content Designer, Animator, Island Pitch Content Designer, Artist, and Animator <ul style="list-style-type: none"><li>• Skilled in Lottie Animation and creative design</li><li>• Worked with creating assets and artwork, like illustrations, Graphic Design Assets, and Animation for Island Pitch's content</li><li>• Created Mascots and animations for the company's promotional material. Helped with creating animations for the company involving characters and behavior expressions</li><li>• Worked on animation for their application IP Bot which is an AI tool for their company</li><li>• Utilizing tools such as After Effects, Photoshop, Illustrator, and Bodymovin</li><li>• Helped on Web Design using hubspot</li><li>• Helped with Content design for the company</li><li>• Designed Menus on Websites and utilized UX UI Design on Hubspot</li><li>• Video Creation and Editing for the Content</li><li>• Editor and writer on Websites and blogposts</li></ul>	Long Beach, California
May 2023 — Apr 2024	AR VR Developer and 3d Artist, Coppercone <ul style="list-style-type: none"><li>• Created a 3d room called Alexanders Room from blender which was incorporated into Unity 3D for XR.</li><li>• Worked on prototypes like Space Shooters, and Zombie Shooters using Unity</li><li>• Created 3d models using Blender for Unity. Player models Etc.)</li><li>• Worked on Animation in Blender</li><li>• Worked on XR and Virtual Reality</li><li>• Worked with Rendering</li><li>• worked on a Christmas 3d short for Santa Denied. (2023)</li></ul>	San Jose, CA

- Provided Visual illustrations and drawings based on instructions designed for an application Including visual-based instruction illustrations that are specialized for children with special needs and the specialists
- Designed and provided specialized artwork, character designs, and illustrations to enhance engagement between specialists and children, providing clear and concise instructions for completing various tasks
- Provided Storyboards for presentation for applications
- Collaborated on the development of instructional storyboards for the "Musical Land" project, which involved creating visual aids for standing, sitting, and turning activities Contributed to the design of storyboards that incorporated imaginative storytelling and provided clear instructions for child specialists to help children learn the activities

Adobe Photoshop, Adobe Illustrator,

Graphic Designer and Artist Freelancer

Cupertino, CA

- (2015) Designed a map in adobe illustrator for the Picnic Site on Blackberry farm. A Recreational Site in Cupertino, California
- (2021) Created an illustrated book cover for the children's book "Life Story from Bananas" published by Creaplay. The book focuses on the heartwarming relationship between a grandfather and his son
- (2021) Designed a movie poster for the short film "Staying Alive" produced by the Film Production Society at San Jose State University. The film is directed by Matt Hewitt and produced by Genevieve Villarreal
- (2022) Designed promotion material, signs, instructional guide, and Graphics more Martial Arts Academy Saratoga.

EDUCATION

Unity Courses

Actively engaged in performing tasks and expanding my knowledge of C# programming and Unity development under the guidance of a mentor and online courses.

2019 — May 2022

Bachelors of Arts, San Jose State University

San Jose

Graduated with a BA in Design Studies Graphic Design with a Minor in Radio, Television, and Film.

Jan 2021 — Jan 2022

School of Motion

Lake Wood Ranch, Florida

- Animation BootCamp
- Design Bootcamp
- Character Animation Bootcamp.

Recieved Three Badges for passing the Bootcamp from School of Motion.

2024 — Present

Google UX Design Professional Certificate

Coursera

Studying UX Design

2024

HubSpot CMS For Marketers Certification

completed CMS for Marketers on Hubspot.

Designed to understand Hubspot and website design

Aug 2014 — May 2019

Associates Degree, West Valley Community College

Saratoga

Graduated with an Associates Degree in Animation.